

| Event Name | Fires On | Purpose | event.target | Fires Once or Repeatedly | Notes |
|------------|---------------------|--|-------------------------|--------------------------|-----------------------------------|
| dragstart | The dragged element | Start of the drag operation | The dragged element | Once | Set drag data, visual feedback |
| drag | The dragged element | Fires repeatedly during the drag | The dragged element | Repeatedly | Live drag feedback, custom logic |
| dragenter | A valid drop target | Dragged element enters the drop target | The drop target element | Repeatedly | Highlight valid targets |
| dragover | A valid drop target | Dragged element is over the drop target | The drop target element | Repeatedly | event.preventDefault() is crucial |
| dragleave | A valid drop target | Dragged element leaves the drop target | The drop target element | Repeatedly | Reverse changes made on dragover |
| dragexit | The dragged element | Dragged element leaves a valid drop target | The dragged element | Repeatedly | Less common than dragleave |
| drop | A valid drop target | Dragged element is dropped on the target | The drop target element | Once | Handle the drop logic |
| dragend | The dragged element | End of the drag operation (success or failure) | The dragged element | Once | Cleanup, post-drag logic |